

UNSTRUCTURED Field Experience Log & Reflection

Instructional Technology Department – *Updated Summer 2015*

Candidate: Lilly Hanna	Mentor/Title: Sandra Lake/ Instructional Technology Coach	School/District: Brumby Elementary/ Cobb County School District
Course: No Course Specified		Professor/Semester: Fall 2019

(This log contains space for up to 5 different field experiences for your 5 hours. It might be that you complete one field experience totaling 5 hours! If you have fewer field experiences, just delete the extra pages. Thank you!)

Date(s)	1 st Field Experience Activity/Time	PSC Standard(s)	ISTE Standard(s)
3-28-19	Mentoring session with Wheeler High School students at Brumby Elementary to develop preliminary STEAM entries [1 hour]	2.1, 2.3, 3.2, 4.3, 6.3	2a, 2c, 3b, 5c
4-11-19	Second mentoring session with Wheeler students to provide guidance and support to Brumby students in developing STEAM submission [1 hour]	2.1, 2.3, 3.2, 4.3, 6.3	2a, 2c, 3b, 5c
4-18-19	Third mentoring session with Wheeler students to finalize STEAM submissions with Brumby students [1 hour]	2.1, 2.3, 3.2, 4.3, 6.3	2a, 2c, 3b, 5c
4-25-19	Participation in STEAM Symposium at Wheeler High School [2 hours]	3.7, 6.1, 6.3	3g, 6a, 6b

First Name/Last Name/Title of an individual who can verify this experience:

Sandra Lake, Instructional Technology Coach, STEM Coordinator

Signature of the individual who can verify this experience:

Sandra Lake

DIVERSITY

(Place an X in the box representing the race/ethnicity and subgroups involved in this field experience.)

Ethnicity	P-12 Faculty/Staff				P-12 Students			
	P-2	3-5	6-8	9-12	P-2	3-5	6-8	9-12
Race/Ethnicity:								
Asian								
Black	X	X				X		X
Hispanic						X		X
Native American/Alaskan Native								
White	X	X				X		
Multiracial						X		X
Subgroups:								
Students with Disabilities								
Limited English Proficiency								
Eligible for Free/Reduced Meals						X		X

Reflection

(Minimum of 3-4 sentences per question)

1. Briefly describe the field experience. What did you learn about technology coaching and technology leadership from completing this field experience?

I completed this field experience with several colleagues. Together we worked with eight high school from Wheeler High School who supported four groups of Brumby students entering the Wheeler STEAM Symposium. Collaboratively we work on a variety of STEAM based projects. The Wheeler students were participants in the Fine Arts Pathways and Career Tech Pathways at their school (as part of the STEM Academy). They helped Brumby students work through the engineering design process and develop their ideas and incorporate technology and art into a project to present at the STEAM Symposium.

2. How did this learning relate to the knowledge (what must you know), skills (what must you be able to do) and dispositions (attitudes, beliefs, enthusiasm) required of a technology facilitator or technology leader? (Refer to the standards you selected above. Use the language of the PSC standards in your answer and reflect on all 3—knowledge, skills, and dispositions.)

Knowledge - This experience provided me the opportunity to gain new knowledge on a level that I am unfamiliar with. I learned how students separated by ages can collaborate and work together and learn from each other. I learned how in this setting the 4 c's were critical especially the communication piece. I learned how to facilitate the use of technology across grade levels.

Skills - I gained skills in working with students from a range of grade levels, working as a facilitator and letting student take teacher roles. I supported students using technology and digital tools to aid in authentic learning experiences.

Dispositions – I learned that it is important to model to students that it is okay not to know everything. I felt confident in having to search for information that I did not know showing students that learning is a lifelong process. I gained confidence in working with students in high school.

3. Describe how this field experience impacted school improvement, faculty development or student learning at your school. How can the impact be assessed?

This field experience impacted student learning. The collaboration of elementary and high school students had a positive effect on student learning for both the high schoolers and the elementary students. The students learned from each other and developed positive relationships while creating a STEAM project. The Brumby students learned how to communicate on a higher level while working with the Wheeler students. The impact can be assessed by observation and a survey.